Complex products.
Clearer decisions.

Vincenzo Romeo · Senior UX/UI & Product Designer

8+ years across financial products, operational workflows and collaboration tools.

AUXO

Audience routes.
Access and recovery.

DataHive

Node comparison.
Operational states.

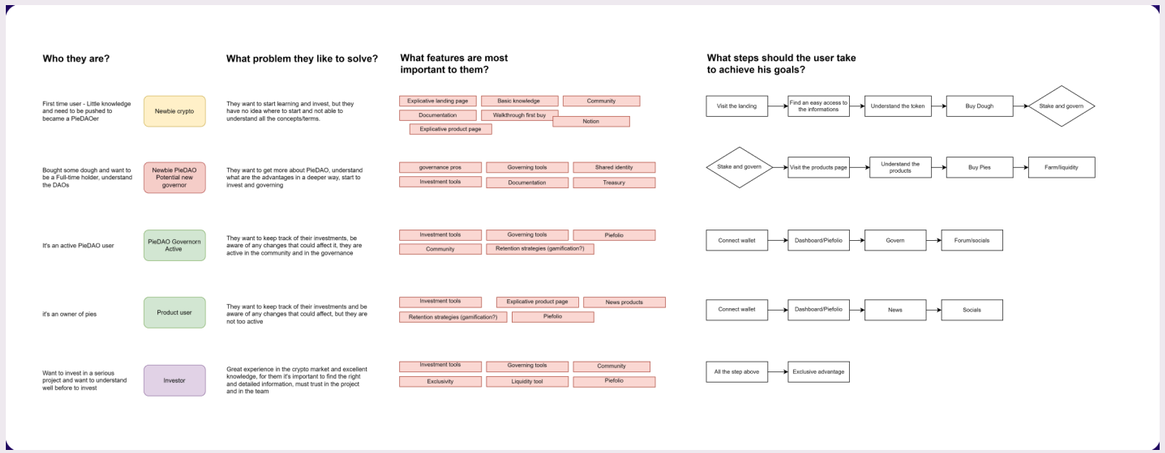
Yabbu

Interface evolution.
Company-announced releases.

Selected original client work. This walkthrough was composed in October 2026; retrospective interpretation and proposed validation are identified.

Different people.
Different entry points.

Lead UX/UI & Visual Designer · PieDAO / AUXO via Dexlab



Original planning material · PieDAO → AUXO

The problem

Newcomers, holders and governors need different routes through the same financial product.

My contribution

Journeys, architecture, responsive interfaces and the shared visual language.

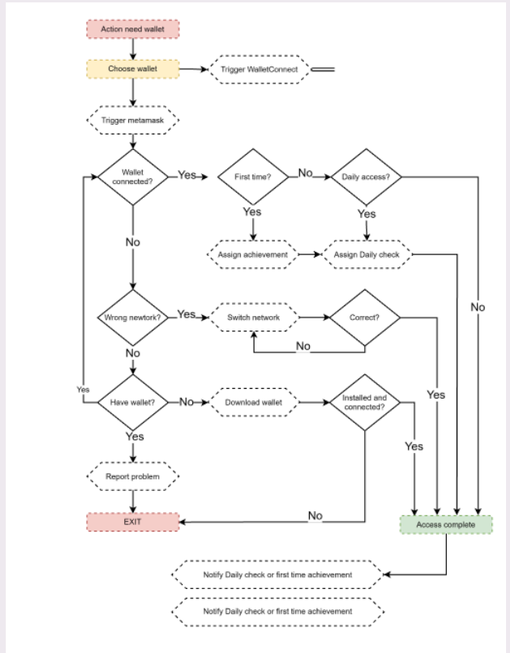
The evidence

The original board separates five audience groups. Newcomers need an understandable starting point; active users need a route to their portfolio and governance.

Original audience map & product case ↗

Access needs *a return path.*

A planning artifact that makes exceptions visible.



Original artifact · Not proof that every branch shipped

The design material

The original access map includes wallet installation, network switching, rechecking, problem reporting and exit.

The tradeoff

Some steps leave the product. A return state needs to preserve enough context for the person to continue.

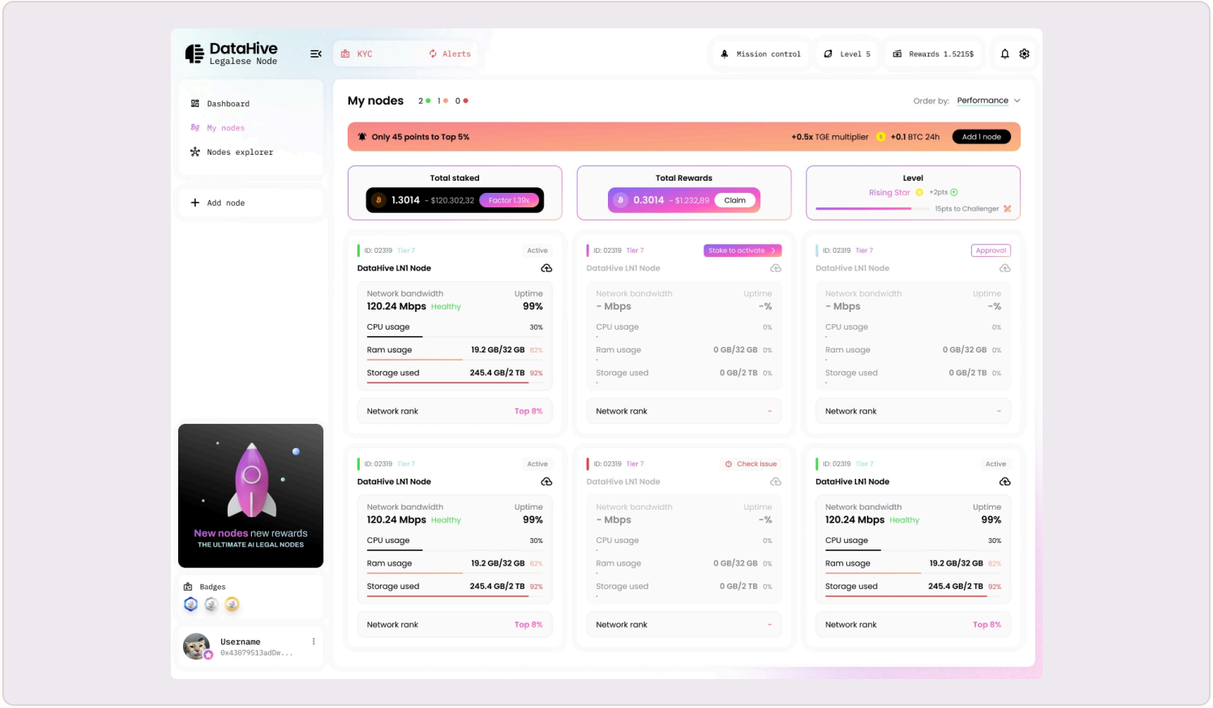
A next validation task

Ask someone to begin a task, recover from blocked access and resume it. This is a proposed test, not a reported result.

Inspect the original flows ↗

Make infrastructure *operable.*

Lead UX/UI Designer · Onboarding, checkout and node management



Original UI · Screen values are interface content

The problem

Identity checks, wallets and node operations need to form an understandable product.

My contribution

Led web and mobile UX/UI, connecting status, relevant information and available actions.

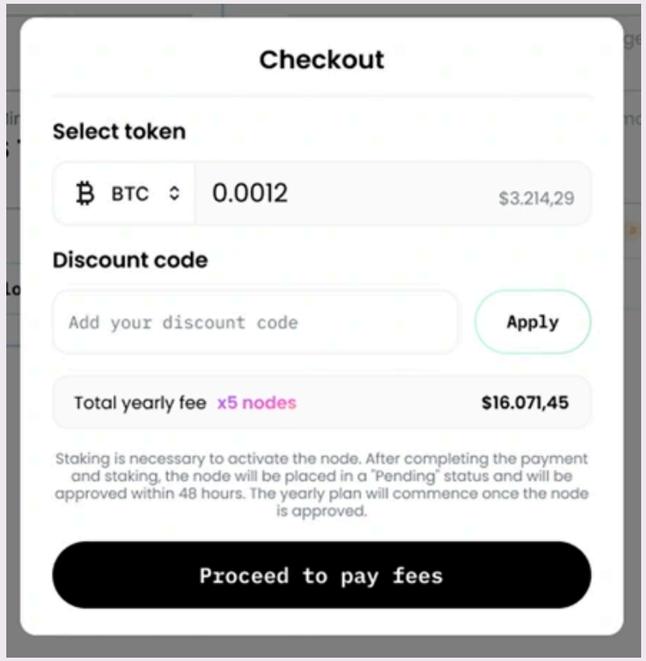
The interface decision

The original dashboard distinguishes activation, approval and operating states. Each node keeps its identity and health information together.

Explore the original case ↗

Compare the choice.
Understand the commitment.

Technical specifications, fees, staking and payment choices.



Original checkout detail · Cropped from the original board

What is visible

Node families use repeated fields for specifications, yearly fees and staking. Checkout connects quantity and total with wallet or manual payment.

Why it matters

A repeated comparison structure helps someone inspect the same dimensions before entering a payment step. This is the design rationale.

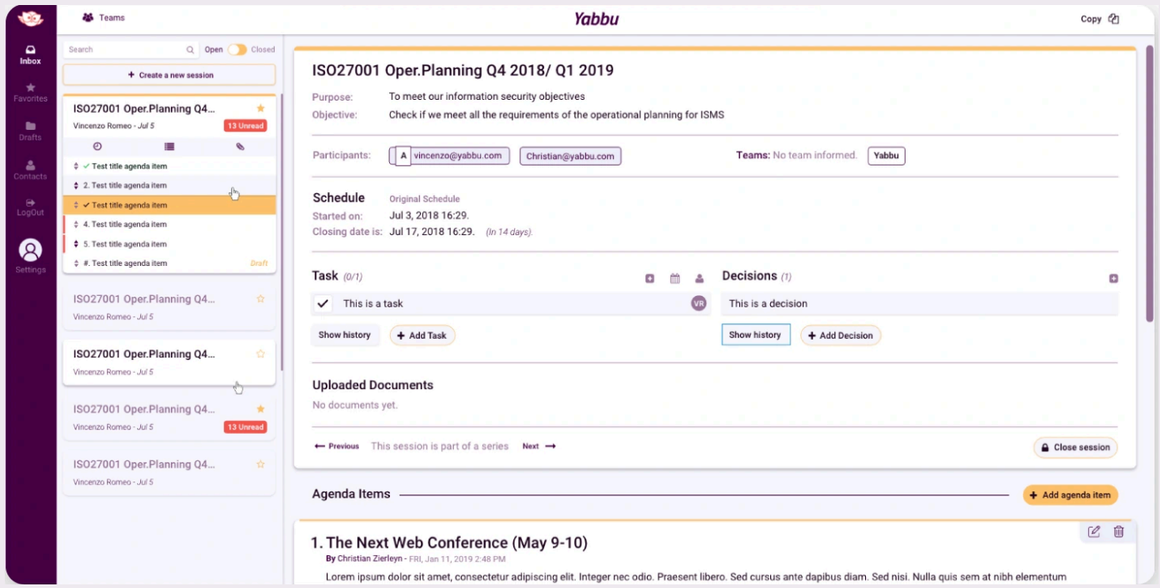
What to check next

Can a prospective operator explain what they are selecting and what remains to pay? No task-success result is claimed.

Inspect the original screens ↗

Keep familiar anchors.
Clarify the workspace.

Lead UX/UI Designer · Interface restyling and new feature design



Original redesigned interface · Reframed for detail

The problem

A conversation needs to connect with purpose, participants, decisions and the next task.

My contribution

UX/UI restyling, interaction design, prototyping and desktop/mobile design material.

The visible change

The original before/after retains familiar navigation while giving session information a clearer hierarchy.

Inspect the original before & after ↗

Feedback sought. *Releases announced.*

Contemporaneous company updates establish the release context.

18 February 2019

Compare two directions.

Yabbu invited subscribers to compare two proposed visual styles.

Survey announcement ↗

26 March 2019

Design goes live.

The company linked survey feedback to visual choices and announced the refreshed design.

Design-release update ↗

18 June 2019

Mobile refresh.

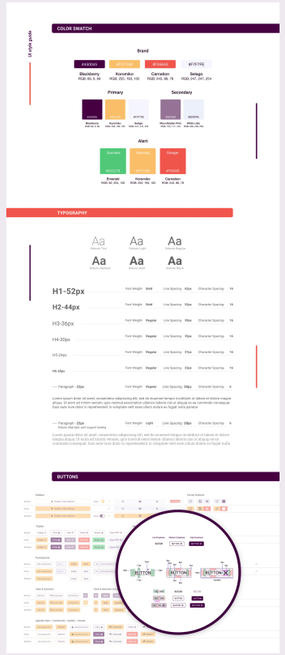
The company announced refreshed iOS and Android apps, with menu and session-switching adjustments.

Mobile-release update ↗

My contribution: UX/UI design. Company announcements do not establish personal survey ownership, native-app engineering, participant counts or measured improvement. Dates match the original received newsletters.

A state should mean *the same thing everywhere.*

A shared UI system beyond the finished screen.



Original design-system artifact

The original system

The style guide separates brand colors from success, warning and danger, alongside a type hierarchy and control states.

The delivery question

How can the same state and level of emphasis remain understandable as the interface moves across screens?

The evidence boundary

This is documented UI work. It does not independently establish adoption across every team or a reduction in build time.

Original UI and responsive work ↗

Make the next *decision buildable.*

A practical starting point for a remote product-design contract.

01 / Understand

Agree on the user task, product constraint, existing evidence and the decision the team needs to make.

02 / Make & review

Explore the flow and interface states. Use a prototype to expose ambiguity and agree on a focused validation task.

03 / Carry into delivery

Specify interaction behavior and reusable UI. Review the implementation against the intended task and states.

UX/UI and product design first. Working prototypes and AI-assisted implementation support design review and delivery.

An engagement approach, not a claim that every historical project followed these steps or achieved a measured outcome.

A product to *work through?*

Senior UX/UI & Product Designer · Palermo / Remote Europe

Financial products, operational dashboards and collaboration tools.

vincenzo@vcreative.it ↗ Portfolio ↗ LinkedIn ↗

AUXO: source artifacts & case ↗

DataHive: original interface work ↗

Yabbu: comparison & design system ↗

Original artwork is preserved. New layouts and explanations are portfolio presentation. Source links and company attribution are retained; interface values are not performance results.